

# Detection of Temporary Rest State when Performing Intelligent Works by Measuring Physiological Indices

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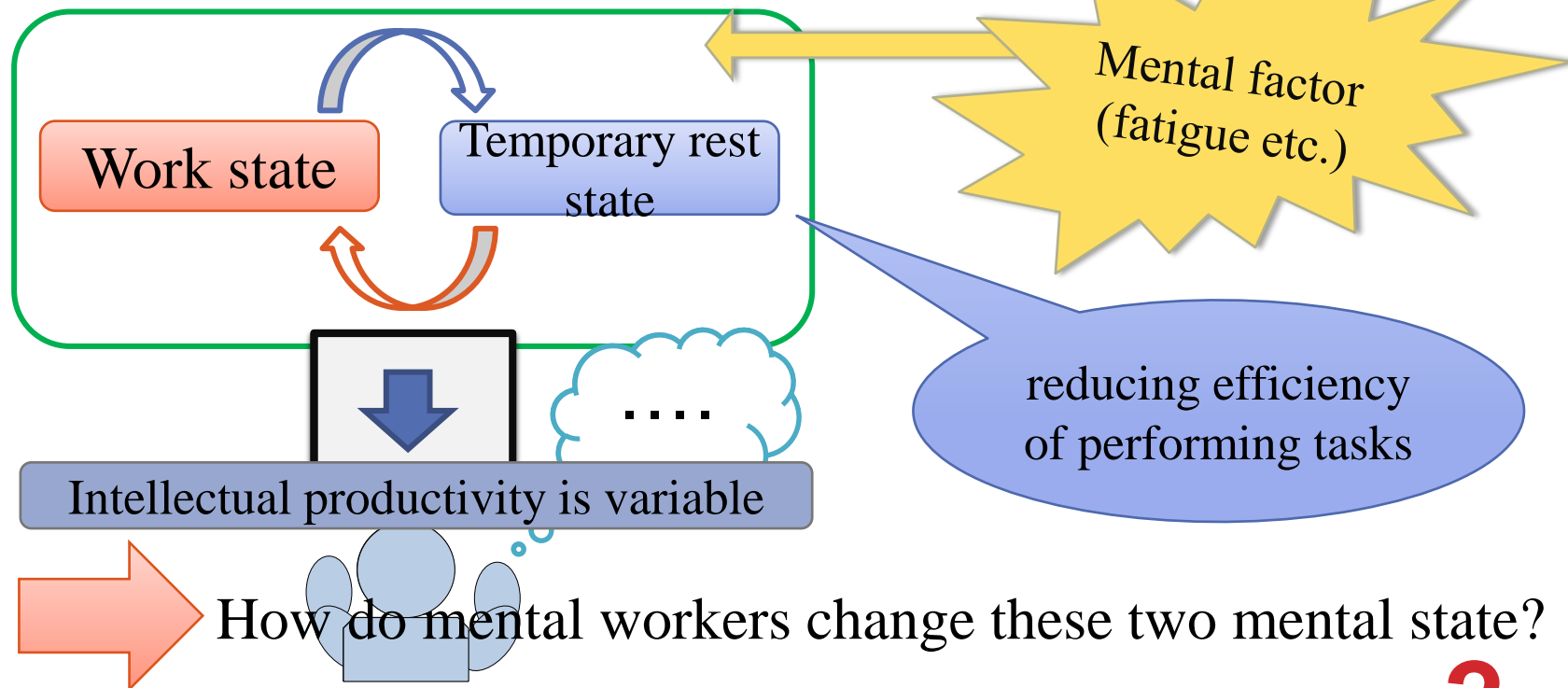
# Introduce

Many offices are aiming at improving intellectual productivity

However

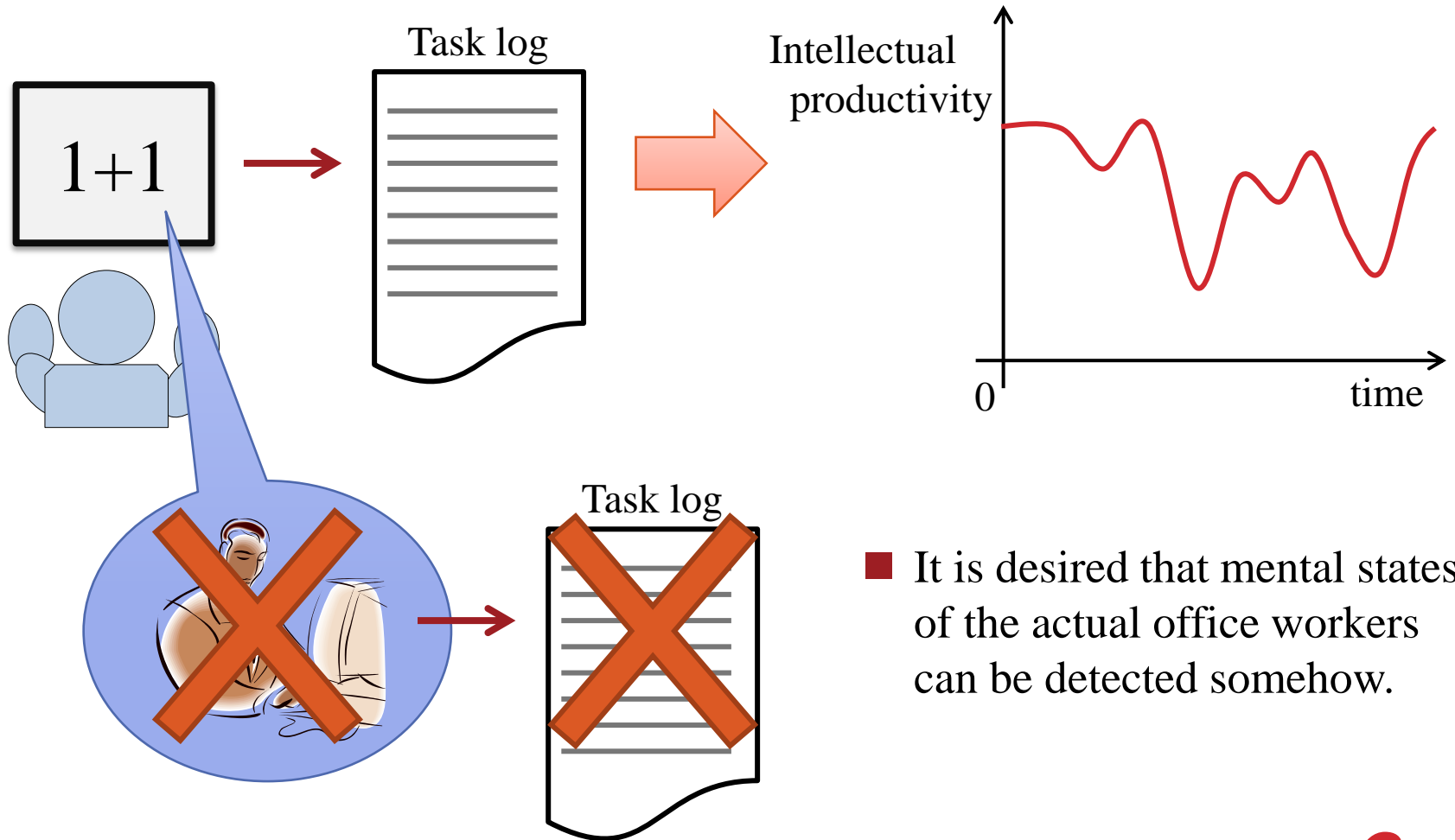
The quantitative evaluation method of intellectual productivity is required

Previous study

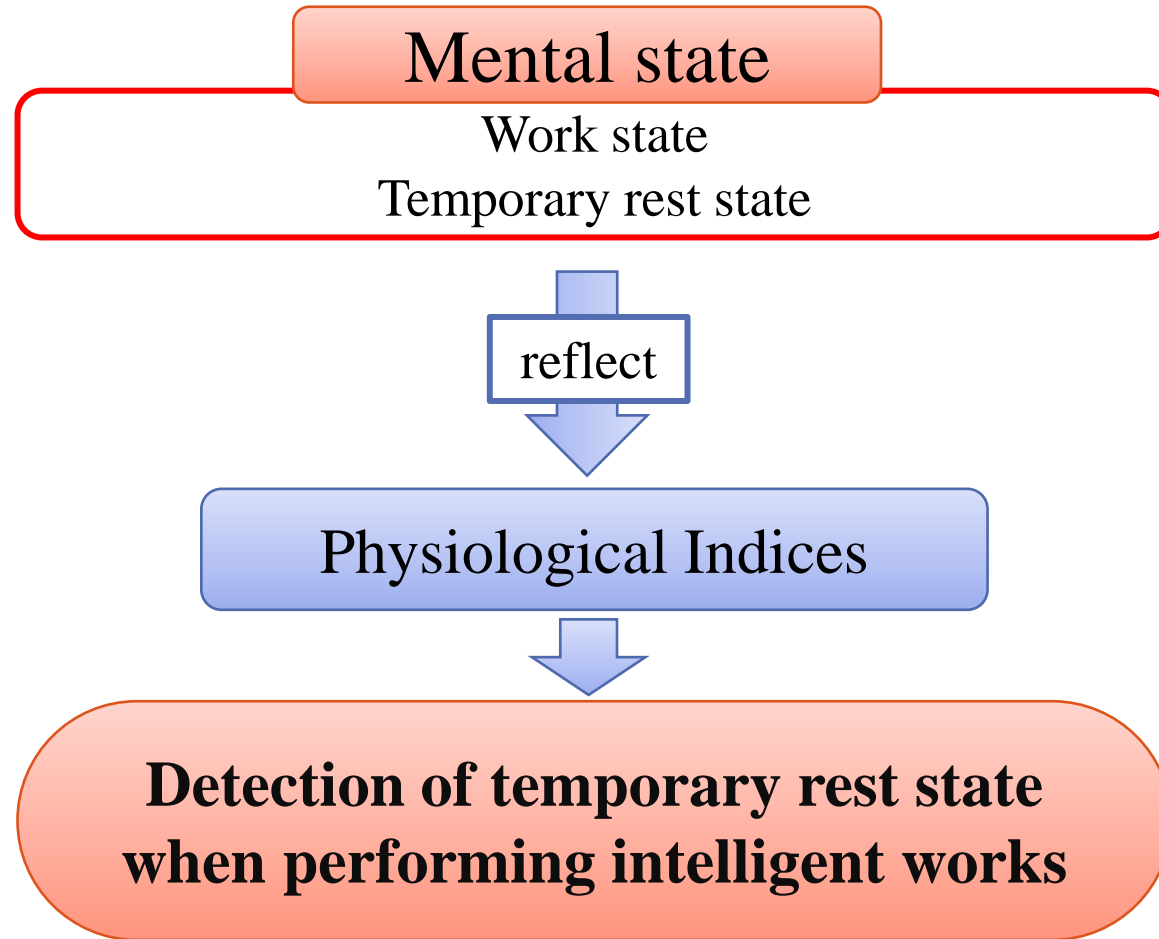


# Introduce

## Previous study



# Propose



➡ Evaluation of intellectual productivity in actual office works can be performed.

# Physiological indices

## ECG

The autonomic nervous system

- Sympathetic nerve
- Parasympathetic nerve

The low (0.05-0.20Hz) and high (0.20-0.35Hz) frequency wave of heart rate

## EEG

Brain activity

- $\alpha$  wave
- $\beta$  wave

Calculated by the power spectrum of EEG ( $\alpha$ :8-13Hz  $\beta$ :13-30Hz)

## EMG around left eye

Mental state or arousal level

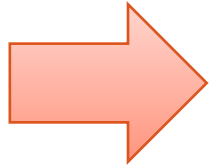
- eye blink
- saccade movement

The frequency of eye blink and saccade movement



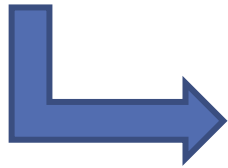
- These features change according to mental state
- High temporal resolution (these features is calculated every 2 seconds)
- The load on subjects is light during measurement of these indices

# Physiological indices



Physiological indices depend on

subjects or tasks



- The standards of detection is calculated for each subject and task.
- Temporary rest state is detected statistically by using linear discrimination analysis (LDA)



# Method of detection

- Explanatory variable vector is calculated every 2 seconds.
- Each variable is physiological feature.

$$\mathbf{x}_t = \begin{bmatrix} x_{t1} \\ x_{t2} \\ \vdots \\ x_{tp} \end{bmatrix}$$

- TWO measurements are required.

First measurement: Measuring training data to calculate LDA classifier.

$$\boldsymbol{\mu}^{(k)} = \begin{bmatrix} \mu_1^{(k)} \\ \mu_2^{(k)} \\ \vdots \\ \mu_p^{(k)} \end{bmatrix}$$

Average of explanatory variable in each mental state

$$\boldsymbol{\Sigma}_{(k)} = \begin{bmatrix} \sigma_{1(k)}^2 & \sigma_{12(k)} & \cdots & \sigma_{1p(k)} \\ \sigma_{21(k)} & \sigma_{2(k)}^2 & \cdots & \sigma_{2p(k)} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{p1(k)} & \sigma_{p2(k)} & \cdots & \sigma_{p(k)}^2 \end{bmatrix}$$

Covariance of explanatory variable in each mental state

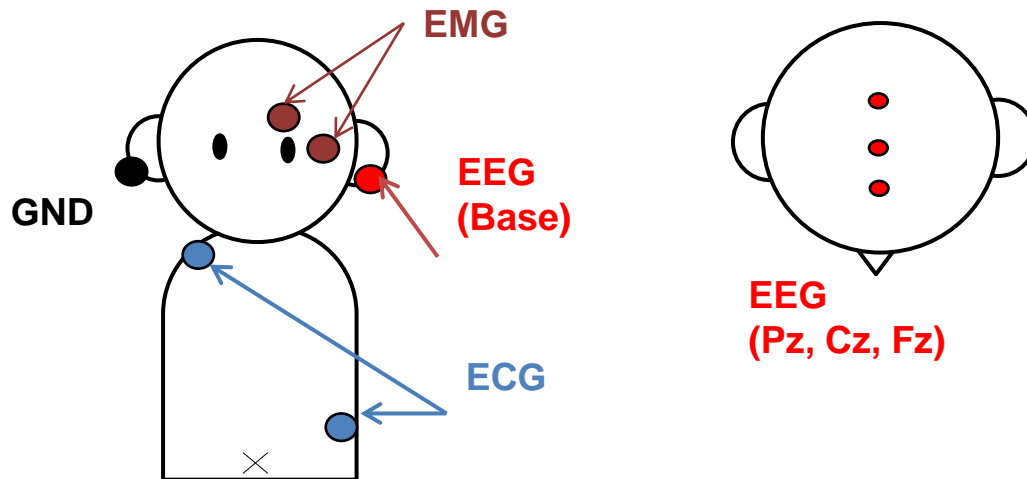
Second measurement: Measuring test data and applying them to classifier

$$D_k^2 = (\mathbf{x}_t - \boldsymbol{\mu}^{(k)})' \boldsymbol{\Sigma}_{(k)}^{-1} (\mathbf{x}_t - \boldsymbol{\mu}^{(k)})$$

# Measurement of physiological indices

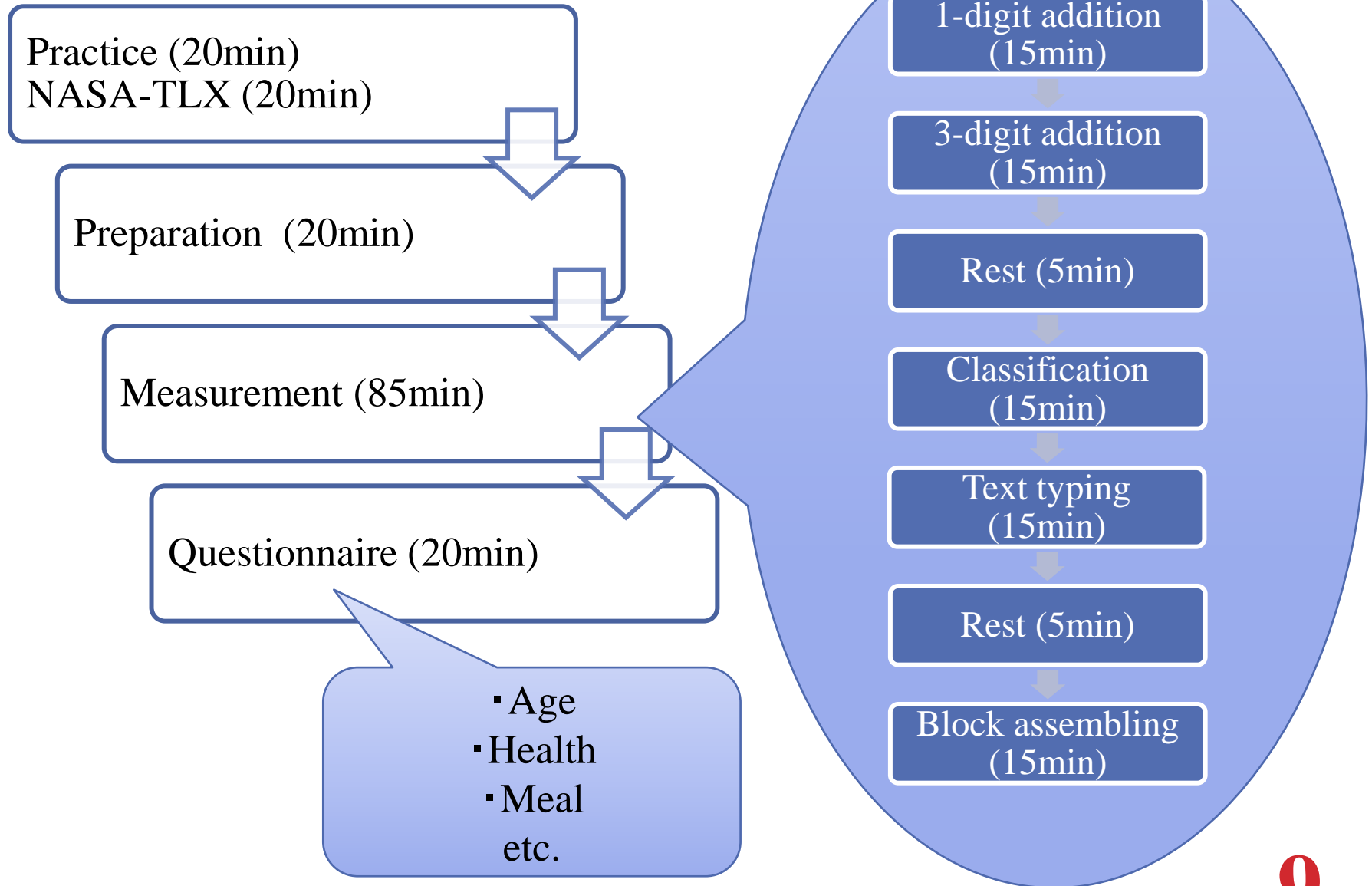
26 subjects (male/university student)  
age: 19-25 (average:21)

5 tasks (7.5min/task  $\times$  2 measurement=15min)  
(1-digit addition, 3-digit addition, classification,  
block assembling, text typing)





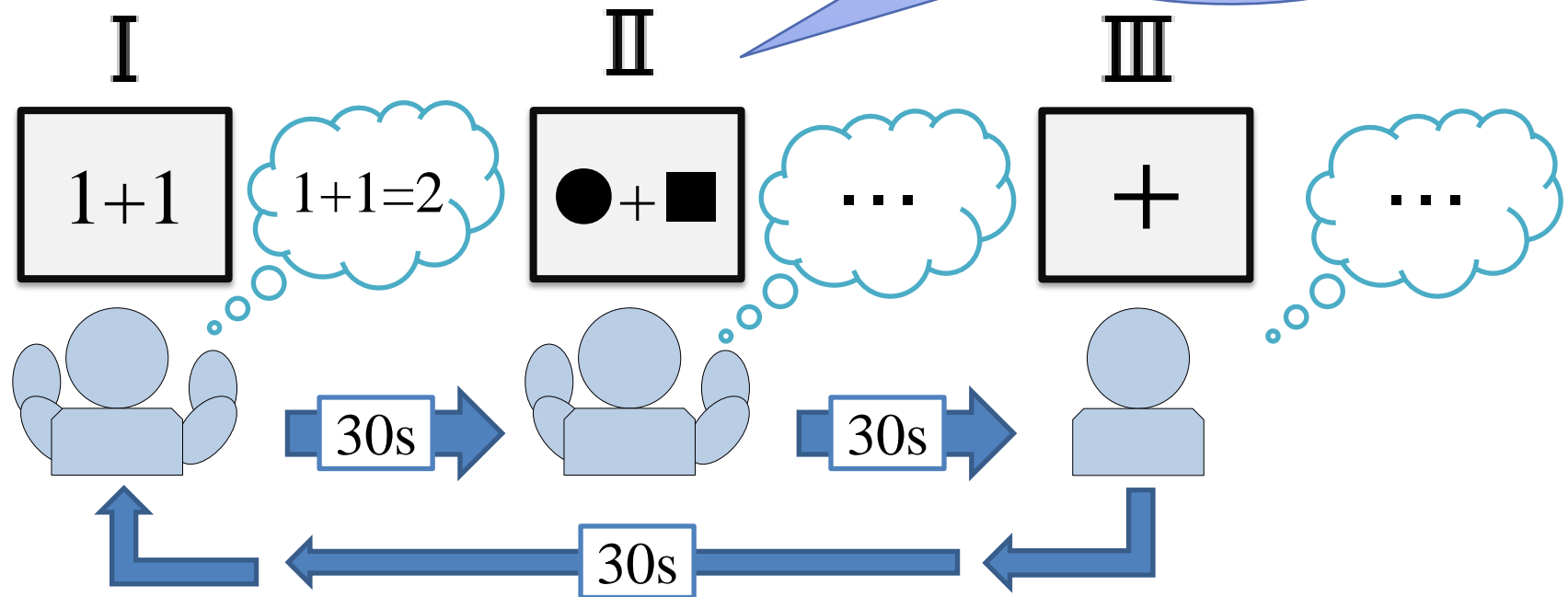
# Measurement's procedure



# Measurements

Contrastive state  
to condition I

First measurement: Measuring training data to



Based on training data, these classifier is calculated.

$$\mu^{(I)} \Sigma_{(I)}$$

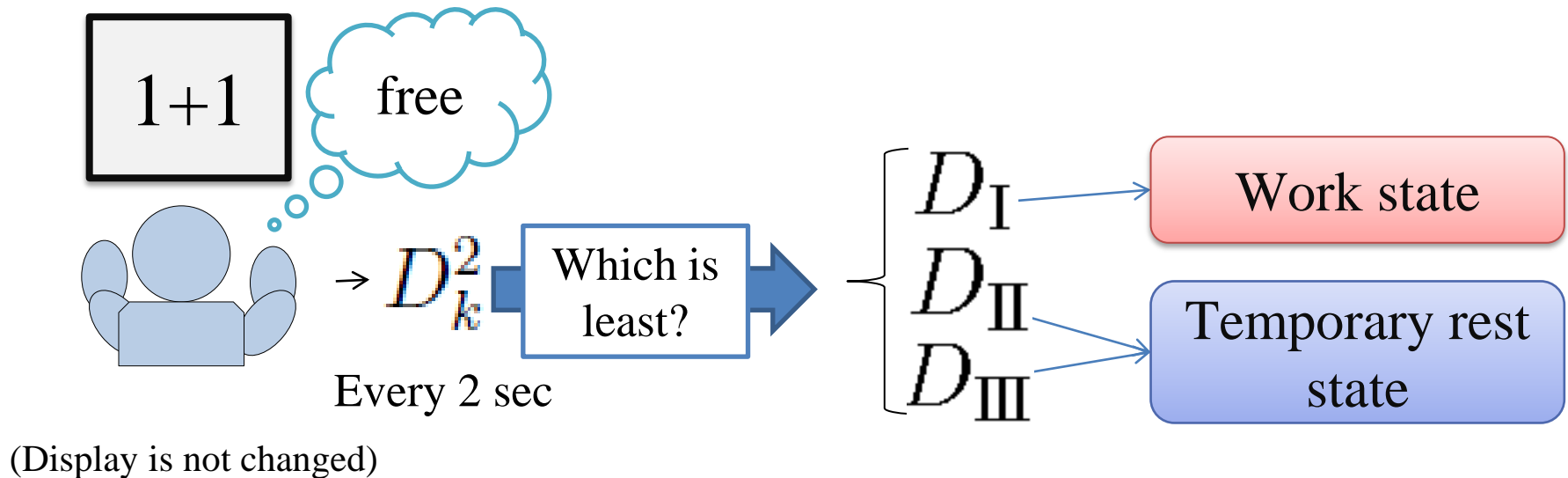
$$\mu^{(II)} \Sigma_{(II)}$$

$$\mu^{(III)} \Sigma_{(III)}$$

# Measurements

Second measurement: Measuring test data and applying them to classifier

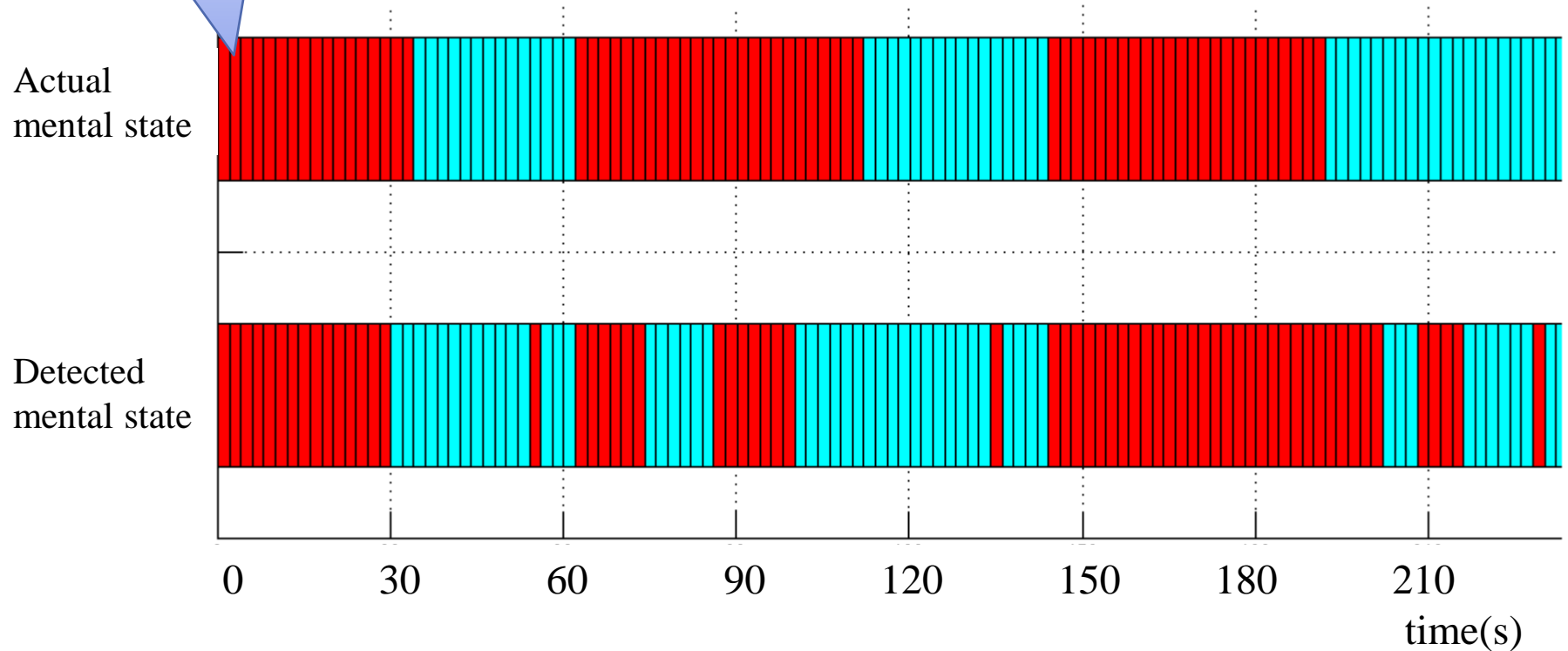
Subjects switch conditions freely



# Result

Task log

■ Work state ■ Temporary rest state

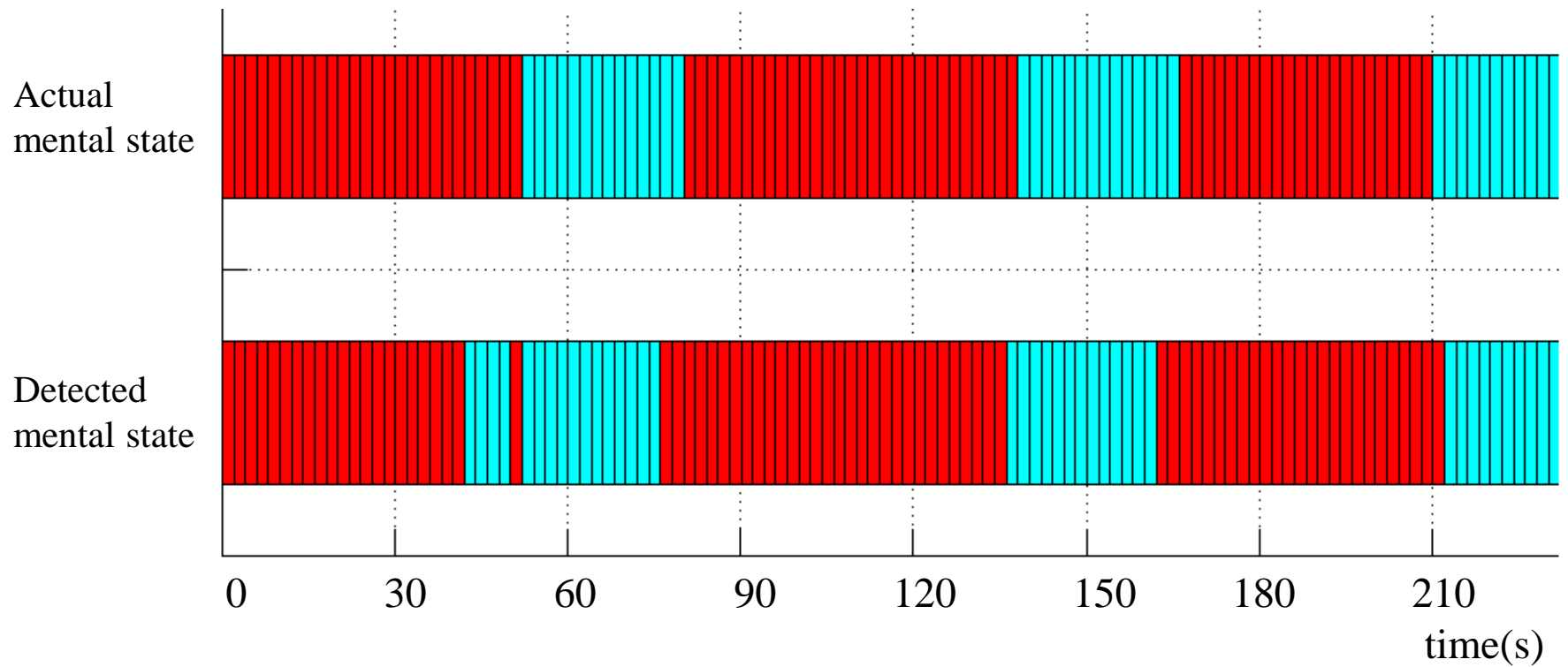


(Subject12 3-digit addition)

67.8%

# Result

■ Work state ■ Temporary rest state

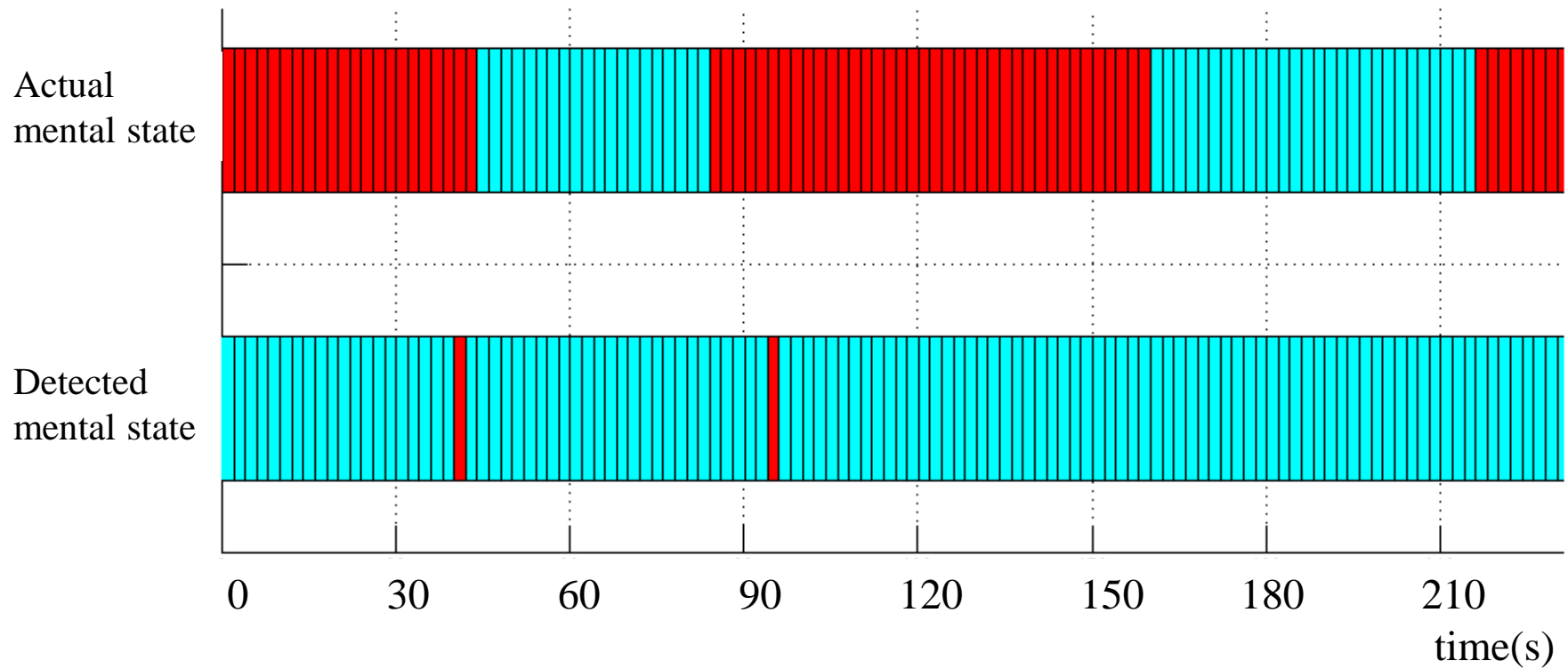


(Subject13 1-digit addition)

94.2%

# Result

■ Work state ■ Temporary rest state



(Subject10 3-digit addition)

30.9%

# Result

Subject	n	Correct detection rate			
		this algorithm		random guessing	
		Mean(%)	SD	Mean(%)	SD
Subject 1	5	61.2*	11.6	46.3	7.9
Subject 2	5	57.9*	8.3	45.2	5.2
Subject 3	5	57.2	12.5	44.6	4.6
Subject 4	4	67.3*	14.0	39.3	1.9
Subject 5	5	70.7*	14.5	45.1	1.1
Subject 6	5	63.3*	9.2	45.9	5.0
Subject 7	5	59.7*	13.2	37.5	1.5
Subject 8	5	66.4*	7.9	48.5	5.1
Subject 9	5	56.7	10.5	47.1	2.4
Subject 10	5	43.3	12.6	41.6	2.6
Subject 11	5	73.0*	13.6	45.4	3.3
Subject 12	5	64.1*	9.8	46.9	2.3
Subject 13	4	76.8*	11.4	41.4	1.9
Subject 14	5	61.2*	9.2	49.5	7.4
Subject 15	5	69.4*	13.7	43.4	1.9
Subject 16	5	66.7*	9.4	45.4	1.9
Subject 17	5	72.8*	5.0	50.3	1.3
Subject 18	5	64.4*	8.8	49.2	3.4
Subject 19	5	61.8	18.6	46.4	3.3
Subject 20	5	64.8*	4.3	51.1	1.5
Subject 21	5	70.1*	15.9	41.5	1.2


\*:  $p < 0.05$

# Result

\*\* :  $p < 0.01$

Task	n	Correct detection rate			
		this algorithm		random guessing	
		Mean(%)	SD	Mean(%)	SD
1-digit addition	21	64.6**	17.0	44.2	3.8
3-digit addition	21	65.5**	12.5	46.4	5.1
Classification	21	66.5**	11.3	48.4	5.7
Block assembling	20	63.1**	10.9	43.9	4.7
Text typing	20	60.5**	14.5	44.0	4.1

The mean correct  
detection rate  
64.1%

18.7% higher than  
random guessing 



# Further study

- Higher detection accuracy



Many considerations

- Physiological indices
  - Detection methods
  - Measurement's methods etc.
- In this study, we selected tasks which are able to be controlled easily.  
In further study, we will use actual office works and aim at evaluating intellectual productivity more accurately.



**Thank you  
for attention.**

# RANDOM GUESSING

Random guessing

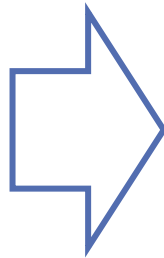
$$D_I \rightarrow \frac{1}{3}$$



Work state

$$\frac{1}{3}$$

$$D_{II} \rightarrow \frac{1}{3}$$



Temporary rest  
state

$$\frac{2}{3}$$

$$D_{III} \rightarrow \frac{1}{3}$$

From task log

The ratio of work state

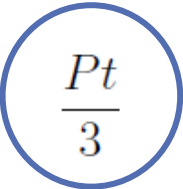
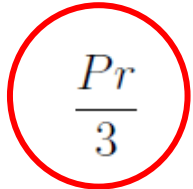
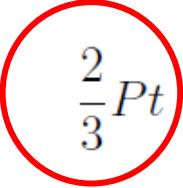
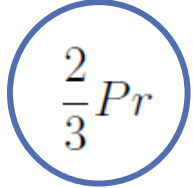
$\rightarrow P_t$

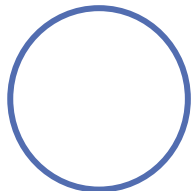
The ratio of temporary rest state

$\rightarrow P_r$

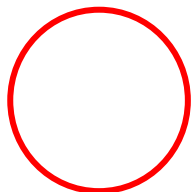
We defined

# RANDOM GUESSING

<div>Detected state</div> <div>Actual state</div>	Work state ( $P_t$ )	Temporary rest state ( $P_r$ )
Work state (1/3)	 $\frac{P_t}{3}$	 $\frac{P_r}{3}$
Temporary rest state (2/3)	 $\frac{2}{3}P_t$	 $\frac{2}{3}P_r$



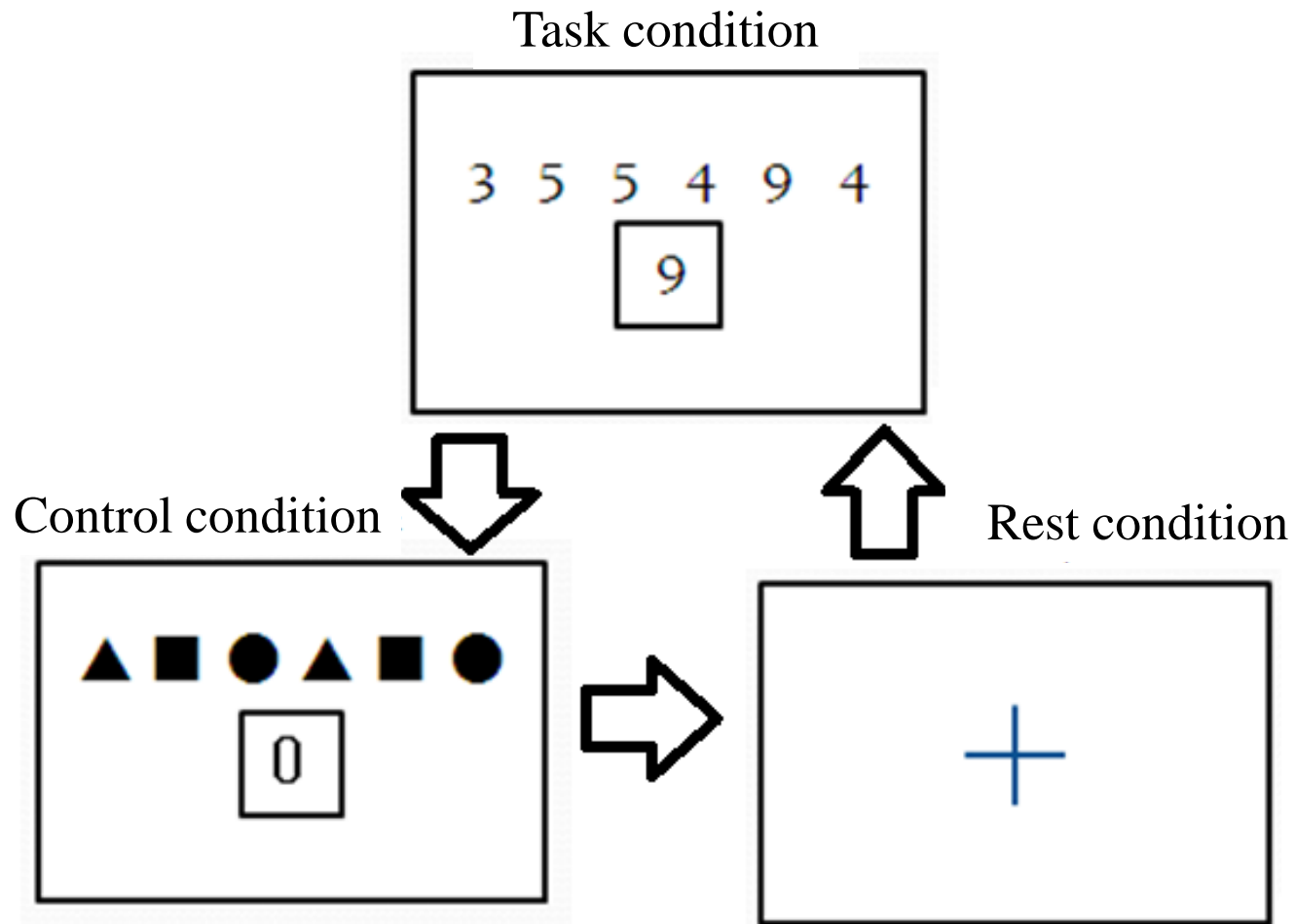
Correct detection



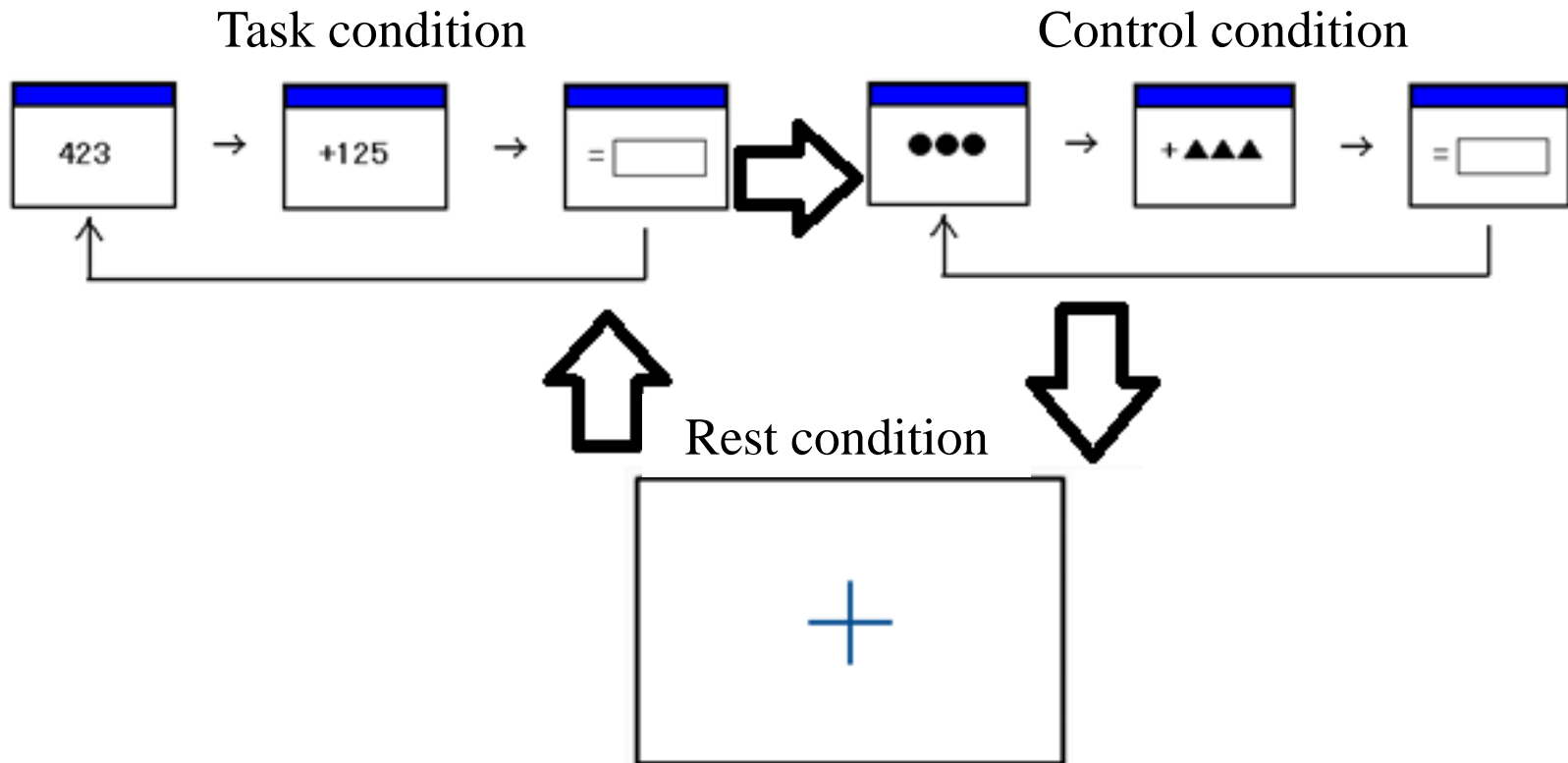
False detection

← Based on this, the accuracy of random guessing is calculated.

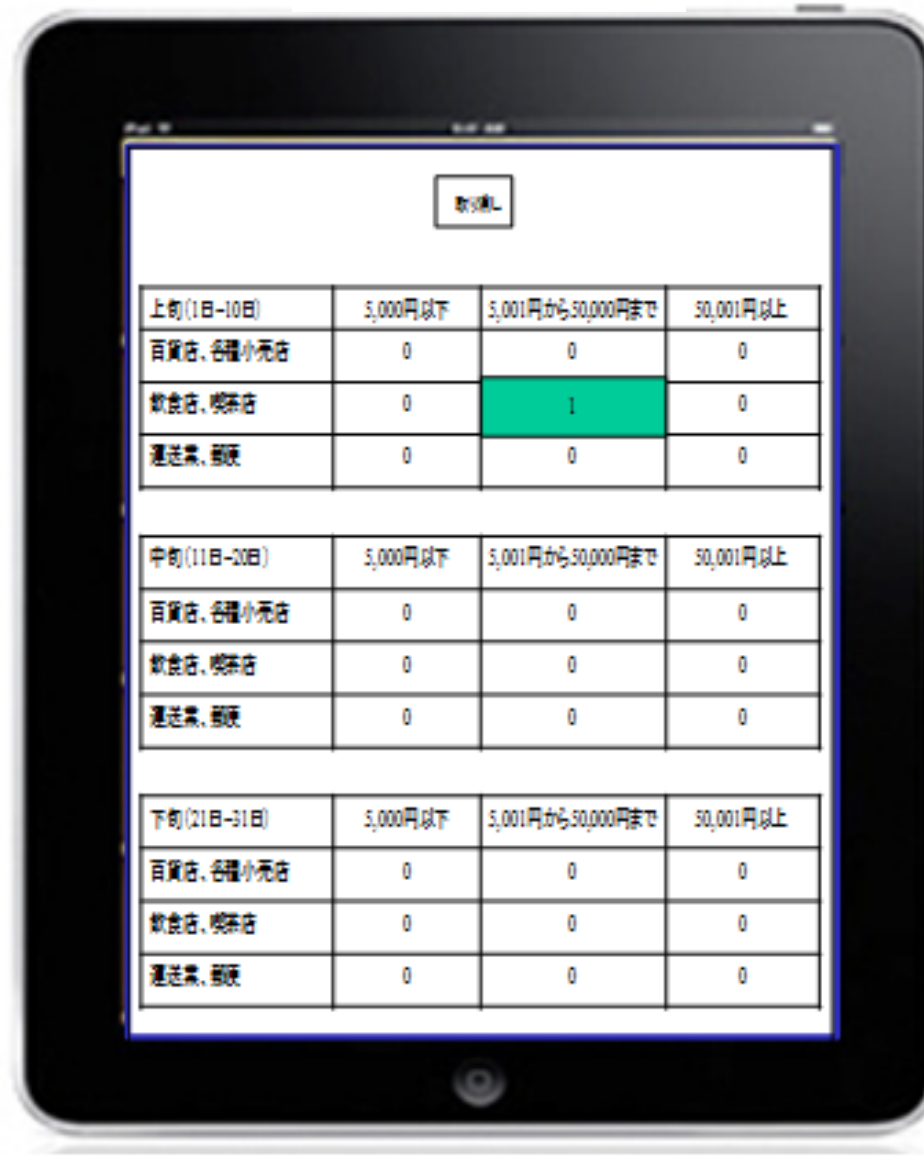
# 1-DIGIT ADDITION



# 3-DIGIT ADDITION



# CLASSIFICATION (TASK CONDITION)




取捨選択

上旬(1日-10日)	5,000円以下	5,001円から50,000円まで	50,001円以上
百貨店、各種小売店	0	0	0
飲食店、喫茶店	0	1	0
運送業、郵便	0	0	0

中旬(11日-20日)	5,000円以下	5,001円から50,000円まで	50,001円以上
百貨店、各種小売店	0	0	0
飲食店、喫茶店	0	0	0
運送業、郵便	0	0	0

下旬(21日-31日)	5,000円以下	5,001円から50,000円まで	50,001円以上
百貨店、各種小売店	0	0	0
飲食店、喫茶店	0	0	0
運送業、郵便	0	0	0

# CLASSIFICATION (CONTROL CONDITION)



The image shows a tablet displaying a classification control condition interface. The interface consists of three tables, each with 4 columns and 4 rows. The top table has a small icon in the top-left cell. The middle table has a green cell in the second row, second column. The bottom table is empty.

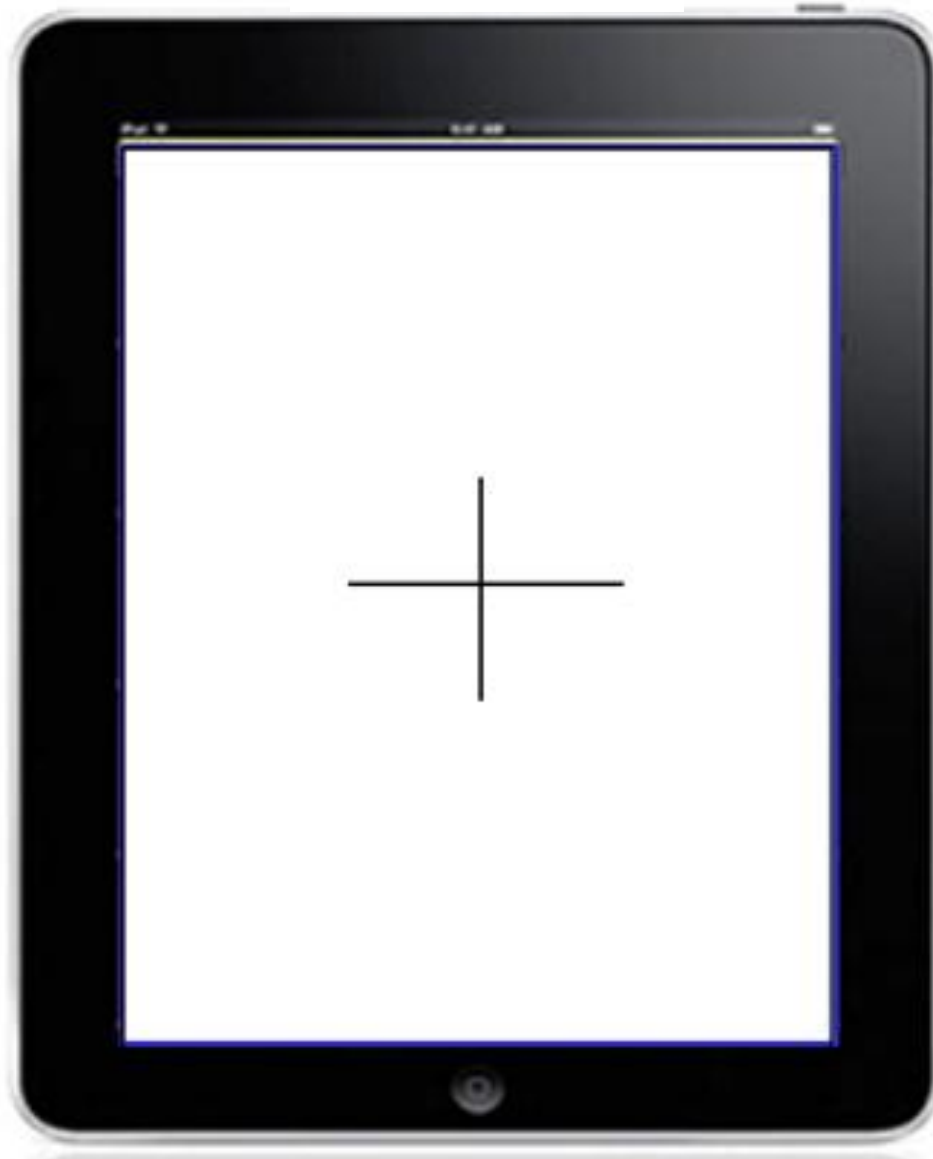
	0	0	0
	0	1	0
	0	0	0

	0	0	0
	0	0	0
	0	0	0

	0	0	0
	0	0	0
	0	0	0



# CLASSIFICATION (REST CONDITION)



# TEXT TYPING (TASK CONDITION)

ファイル: ことわざ・慣用句

あつか しょうか く ちく  
悪貨は良貨を駆逐する↓

あく さいいえ ほろ  
悪妻家を滅ぼす↓

あ たる おと たか  
空き樽は音が高い↓

あいて けんか  
相手のいない喧嘩はできない↓

あい あい ほう  
愛されるより愛する方がすばらしい↓

あたら ぶどう しゅ ふる かわぶくろ い  
新しい葡萄酒は古い皮袋に入れてはならない↓

あ わか はじ  
逢うは別れの始め↓

あやま もの なに つく た  
過ちのない者は何も作り出せない↓

あと の やま  
後は野となれ山となれ↓

あばたもえくぼ↓

# TEXT TYPING (CONTROL CONDITION)

ファイル:

あいうえお↓

あいうえお↓

あいうえお↓

あいうえお↓

あいうえお↓

あいうえお↓

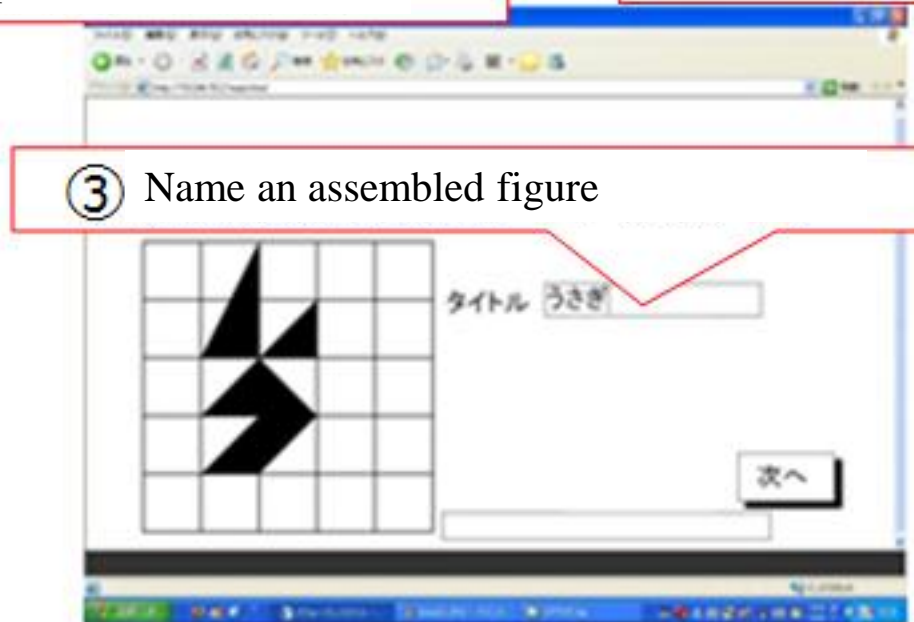
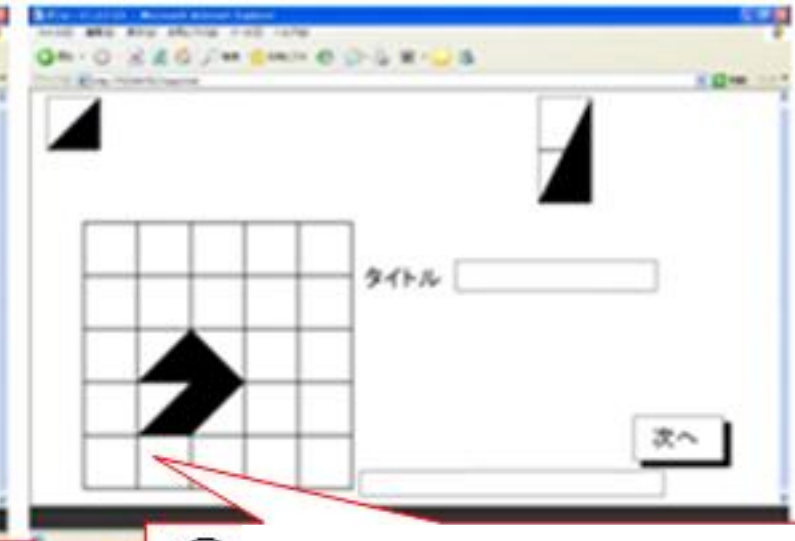
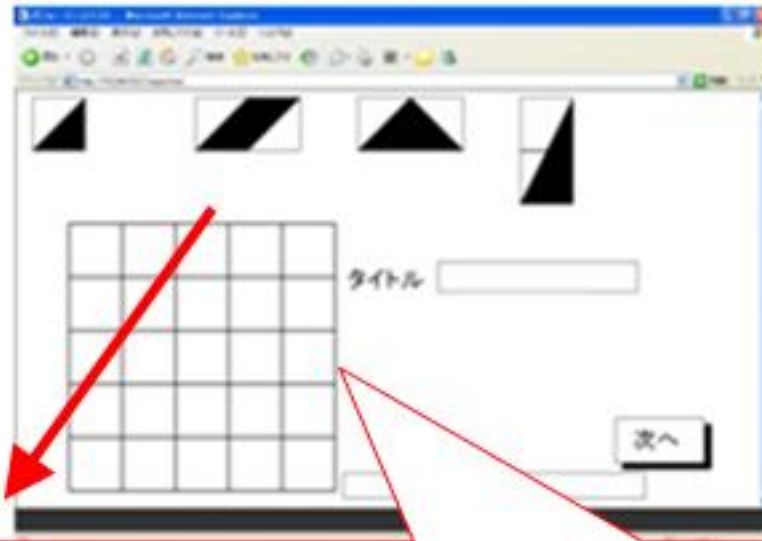
あいうえお↓

あいうえお↓

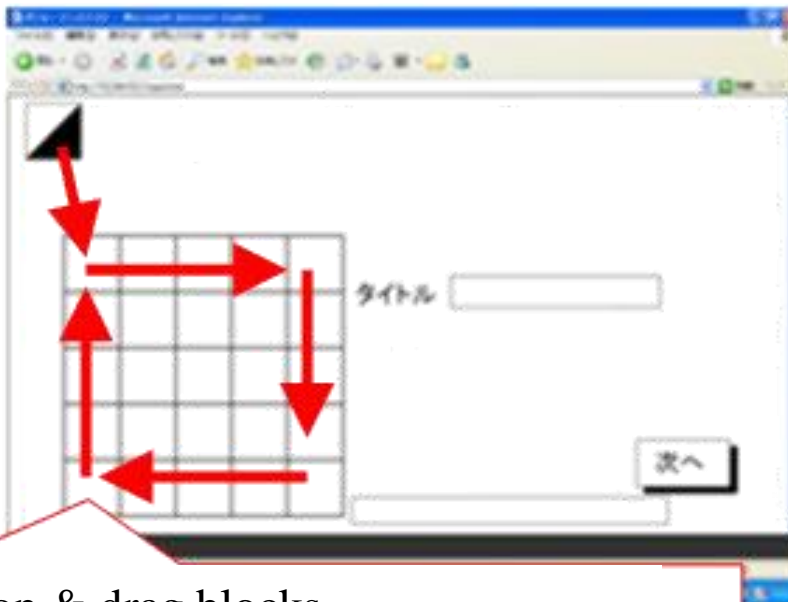
あいうえお↓

あいうえお↓

# BLOCK ASSEMBLING (TASK CONDITION)



# TEXT TYPING (CONTROL CONDITION) (REST CONDITION)



Drop & drag blocks



# QUESTIONNAIRE

年齢・性別	年齢と性別について
就寝時刻	実験前日の就寝時間
起床時刻	実験当日の起床時間
食事の有無	実験前に食事はしたかどうか
カフェイン	実験前にカフェインは摂取したか
飲酒	実験前日から今までで飲酒はしたか
服用中の薬	現在服用中の薬の種類
視力矯正	メガネ及びコンタクトレンズの有無
体調	実験前と後それぞれの体調。良い・ふつう・悪いの3段階評価。 また、だるい・眠い・風邪気味・頭痛・目の渴き・肩の痛み・ 腰の痛みがあるか
そろばん経験	そろばん経験の有無
過去の病気	過去に患った心臓病及び脳の病気の有無。および病名
電極装着経験	電極装着経験の有無
電極拘束感	頭部・目付近・耳朶・首・わき腹の電極装着が気になったか 気にならない・気になる・とても気になるの3段階評価 また、それぞれに対して作業の邪魔になったかどうかの有無
室温	寒い・やや寒い・ふつう・やや暑い・暑い of 5段階評価
湿度	乾燥・やや乾燥・ふつう・ややじめじめ・じめじめの5段階評価
騒音	静か・やや静か・ふつう・ややうるさい・うるさい of 5段階評価
作業状態	A 測定の、コントロール条件下で考え事をしたか レスト条件下で考え事をしたか